

BRAD LITTLE
GOVERNOR

Wendi Secrist
Executive Director



Deni Hoehne
Chair

B. J. Swanson
Vice Chair

WORKFORCE DEVELOPMENT COUNCIL

317 W Main Street, Boise, Idaho 83735-0510

Date: Wednesday, October 13, 2021
Time: 8:30 a.m. – 3:30 p.m. Mountain
Location: *In-Person
Chinden Campus Conference Center
11351 W Chinden Blvd.
Boise, Idaho 83714.
Building 6

* We ask that all in-person attendees follow current CDC guidance related to masking and physical distancing.

WORKFORCE DEVELOPMENT COUNCIL AGENDA

	*Action Required	
8:00 - 8:30 am	Networking	
8:30 – 9:00 am	Welcome <ul style="list-style-type: none">• Roll Call• *Review/Approve Agenda• *Approve Minutes from July 14, 2021 Meeting	Deni Hoehne, Chair
9:00 – 9:45 am	Age of Agility Debrief	
9:45 – 10:15 am	Executive Director & Chair Reports	
10:15 – 10:30 am	Break	
10:30 – 11:15 am	Committee Updates/Action Items <ul style="list-style-type: none">• *Executive Committee Recommendation on Strategies and Council Member Roles• *Policy Committee – Financial Assistance for Short-Term Workforce Training (Launch)• *One-Stop Committee – Youth Policy• Shoshone-Bannock Tribes Update• Idaho Veterans Chamber of Commerce Update	
11:15 – 12:00 pm	*WIOA Recaptured Funds <ul style="list-style-type: none">• Youth Projects	

12:00 – 12:45 pm	Lunch	
12:45 – 1:15 pm	Workforce Planning Best Practices	Hope Morrow, Idaho National Lab
1:15 – 1:45 pm	Occupations In-Demand Refresh	Craig Shaul
1:45 – 2:15 pm	Apprenticeship Idaho Collaboration & Success Stories	TBD
2:15 – 2:45 pm	CTE & SkillStack	Clay Long
2:45 – 3:15 pm	WDTF Updates – Sector Grants <ul style="list-style-type: none"> • University of Idaho Co-op Expansion • College of Eastern Idaho Cybersecurity and/or Welding • Mini-Cassia Machine Operator STRAP 	Matthew Thomsen
3:15 – 3:30 pm	Chair’s Closing Remarks	Deni Hoehne

Reasonable Accommodations for Persons with Disabilities: Please send requests three days prior to the meeting to Paige Nielebeck, Idaho Workforce Development Council, 208-488-7560, or paige.nielebeck@wdc.idaho.gov.